# Sleepy’s Pharmaceuticals

**SSRI (Antidepressants)**

Production Chain: Directly Manufactured from Neutroamine

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| --- | --- | --- | --- |
| SSRI Addiction |  |  |  |
| Mood | -12 |  |  |
| Hard Drug Binges (MTD) | 0 |  |  |
| Psychotic wandering (MTD) | 0 |  |  |
|  |  |  |  |
|  |  |  |  |
| Mental Break Thres | +20% |  |  |
| Rest Effectiveness | -20% |  |  |
| Social Fighting | +20% |  |  |

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| --- | --- | --- | --- |
| Sodest| SSRI | Sertraline| SSRI | Medical | Pill |
| Drug Info |  | **Drug Effects** |  |
| Addictiveness | 3.0% | **Mood** | +0 |
| Market Value | 11 | **Mental Break Thres** | -20% |
| Work to Make | 600 |  |  |
| Materials to Make | 1 Neutroamine |  |  |
| High Duration Per Dose | 1.00 days |  |  |
| Tolerance Gain Per Dose | 4% |  |  |
| Tolerance Fall Rate | 2.0% per Day |  |  |
| New Addiction Min Tol | 0% |  |  |
| Overdose Chance | 0.0% |  |  |

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| --- | --- | --- | --- |
| Ashifer| SSRI | Not Real| SSRI | Medical | Pill |
| Drug Info |  | **Drug Effects** |  |
| Addictiveness | 2.2% | **Mood** | +5 |
| Market Value | 11 |  |  |
| Work to Make | 600 |  |  |
| Materials to Make | 1 Neutroamine |  |  |
| High Duration Per Dose | 1.00 days |  |  |
| Tolerance Gain Per Dose | 4% |  |  |
| Tolerance Fall Rate | 2.0% per Day |  |  |
| New Addiction Min Tol | 0% |  |  |
| Overdose Chance | 0.0% |  |  |

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| --- | --- | --- | --- |
| Rimtasy | Amphetamine | MDMA | Amphetamine | Hard Drug | Pill |
| Drug Info |  | **Drug Effects** |  |
| Addictiveness | 2.2% | **Mood** | +22 |
| Market Value | 42 | **Joy** | +70% |
| Work to Make | 1600 | **Satisfies rest need** | +20% |
| Materials to Make | 2 Neutroamine |  |  |
| High Duration Per Dose | 0.5 days | **Consciousness** | x110% |
| Tolerance Gain Per Dose | 4% | **Sight** | +20% |
| Tolerance Fall Rate | 1.5% per Day | **Max Comf Temp** | -7 |
| New Addiction Min Tol | 0% | **Negotiation Ability** | +10% |
| Overdose Chance | 1.0% | **Social Impact** | +6% |

|  |  |  |  |
| --- | --- | --- | --- |
| Epinephrine | - | - | - | Medical | Inject |
| Drug Info |  | **Drug Effects** |  |
| Addictiveness | 0.0% | **Mood** | +0 |
| Market Value | 39 | **Consciousness** | +50% |
| Work to Make | 1400 | **Moving** | +50% |
| Materials to Make | 2 Neutroamine |  |  |
| High Duration Per Dose | 0.1 days |  |  |
| Tolerance Gain Per Dose | 0% |  |  |
| Tolerance Fall Rate | 0.0% per Day |  |  |
| New Addiction Min Tol | 0% |  |  |
| Overdose Chance | 0.0% |  |  |